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**Information and enquiries:**

Individual players must direct any questions to their authorised Club Managers / Pennant Co-ordinators / Team Managers / Captains only.

Only these authorised personnel may direct questions to:

Eric King	SCGZ Director of Golf
Phone:	0417 776 572
Email:	<a href="mailto:golf@sunshinecoastgolf.org">golf@sunshinecoastgolf.org</a>

**RESULTS**

PLEASE SEND THE COMPLETED RESULTS SHEETS ON MATCH DAY TO:

SCAN & EMAIL	PHOTO/TEXT
<a href="mailto:golf@sunshinecoastgolf.org">golf@sunshinecoastgolf.org</a>	0417 776 572

IT IS THE RESPONSIBILITY OF THE HOST CLUB TO ENSURE THAT TEAM/RESULTS SHEETS ARE AVAILABLE FOR ALL CONTESTS.

COPIES OF TEAM/RESULT SHEETS ARE AVAILABLE AT [www.sunshinecoastgolf.org](http://www.sunshinecoastgolf.org)

## 1. General

1. The Sunshine Coast Golf Zone (SCGZ) Pennant commenced circa 1968.
2. The SCGZ Pennant is a club team match play competition which encourages the participation of all Member Clubs within the Sunshine Coast Golf Zone.
3. The SCGZ may arrange publicity before and after Pennant events. It is a condition of entry and participation in Pennant that all players assent to references to them, and pictures of them in practice and play being published via any medium including the internet. This includes player handicaps and results of matches.

## 2. Eligibility

4. The Pennant competition is open to all Member Clubs affiliated with the Sunshine Coast Golf Zone within the Sunshine Coast & South Burnett District Golf Association Inc. (SC&SBDGA). Other teams may be invited to participate with the approval of the Member Clubs.
5. The A Grade Pennant Competition shall be known as the Sunshine Coast – Glasshouse Mountains Pennant Competition and is open to all Member Clubs affiliated with the Sunshine Coast Golf Zone and Glasshouse Mountains Golf Zone within the Sunshine Coast & South Burnett District Golf Association Inc.
6. Participating Clubs shall have paid their capitation fees to their Zone/District. Teams from un-financial Clubs will not be eligible to proceed to any Final.
7. Participating Clubs assent to making their course freely available for the Pennant Finals on an alphabetical rotation basis – approximately once every twelve years.
8. All players in A Grade, B Grade and Masters shall be male amateur golfers with a current Australian Handicap; and bona-fide Members of the Club they represent.

A bona-fide Member is one who has playing rights of that Club where they are eligible to win the Club Honour Board events and must be financially up to date with their membership subscription.

9. Juniors: Players shall be under 18 years of age as at the date of the first scheduled match of the season. They can then play the entire season.
10. Junior Girls with a current Australian Handicap who are bona-fide members of SCGZ Member Clubs may compete in Junior Pennant.
11. Masters: Players shall be 50 years of age or older as at the date of the match.
12. No player may represent more than one Club in any one year. In exceptional personal circumstances, a player may appeal directly to the SCGZ Match Committee for an exemption from this condition.
13. Where a club has entered multiple teams in one grade, players are NOT permitted to move between teams within the grade. (See note re Juniors)
14. A player having played two (2) matches in any higher grade(s) cannot play in any lower grade for the remainder of the season.  
Hierarchy (highest to lowest): A Grade, B Grade, Masters/Juniors.
15. The penalty for an ineligible player competing in a Pennant match is the loss of the specific individual match. Other penalties or sanctions may be brought against the Team or Club if a deliberate attempt at deception is encountered.

## 3. Host Club Duties & Responsibilities

1. Competitors will be made Honorary Members of the Host Club for the day.
2. The Host Club shall ensure that food and beverages are available for sale for all Contests.
3. The Host Club shall prepare the golf course as follows:
  - Prepare to a standard equal or better than their Monthly Medal including mowing/rolling greens, raking bunkers, etc. as the weather permits.

- Hole locations shall be positioned to suit green speed and green slope and likely weather conditions. It is recommended to place holes in 6 easy, 6 medium and 6 difficult locations.
4. Intervals between each match shall be:
    - No less than eight (8) minutes for two (2) balls
    - No less than nine (9) minutes for four (4) balls

Clubs should be cognisant of the fact that allowing players to hit off inside these intervals compresses the field and leads to bunching of the field and slow play.
  5. The following tees shall be used for all contests:
 

6. A GRADE	7. Full championship course. e.g. Black tees or equivalent.
8. B GRADE	9. Full championship course. e.g. Black tees or equivalent.
10. MASTERS	11. Blue tees - not black on courses that have black tees
12. JUNIORS	13. BOYS – Blue tees.          GIRLS – Red tees.
  14. Where play is in four (4) balls the team listed first on the draw will tee off first on the first tee.
  15. If the Host Club does not have 18 holes “in play” due to course renovations, construction or course conditions, the Host Club has the authority to reduce matches to no less than sixteen (16) holes. A composite course, where any hole may be played up to twice, may be devised by the Host Club to avoid cancelling the Contests.
  16. The Host Club must provide all players a printed copy of the local rules and the appropriate match play index for the host course as declared in Appendix H - Table of Match Indexes for SCGZ Pennants Handicap Matches (see page 10).
  17. The Host Club must provide a Match Committee for the full duration of each Contest at that venue. The Match Committee shall consist of a minimum of two representatives (non-playing or players that have completed their matches) of the Host Club. As a minimum, the Host Club shall provide a Starter to receive Team Lists and to ensure matches begin as scheduled and a Rules Official / Marshal on the course. Breach of this clause may incur a deduction of two (2) fixture points for that Club's team.
  18. The Match Committee are Referees and are deemed to be assigned to each match for the entire round. Referees may intercede in accordance with Rule 6C(1) of the Committee Procedures.
  19. To assist with Pace of Play, the Host Club is also encouraged to provide impartial “spotters” or forecaddies at appropriate locations on the course to indicate to players the position of their balls during play.
  20. The Match Committee shall be responsible for administering the matches, monitoring Pace of Play (and issuing penalties if required) and determining any Rules of Golf dispute which may arise or is referred to it.
  21. Prior to determining any dispute regarding Pennant Conditions or competition administration at a Pennant venue, the Match Committee is required to ascertain relevant details (either orally or in writing) from one representative of the Clubs involved and any other relevant party. Following consideration of this dispute, the Committee decision must be conveyed to authorised representatives from the Clubs.
  22. Unless otherwise indicated, the Host Club Match Committee does not have the authority to alter or vary any Pennant Condition.
  23. The Host Club is responsible for the collection and return of the completed Results Sheets to the SCGZ Director of Golf. The results shall be returned by 5p.m. on the day of the Contests. Return by email to [golf@sunshinecoastgolf.org](mailto:golf@sunshinecoastgolf.org) or SMS to 0417 776 572.

## 4. Practice

1. (Rule 5.2a) Prior to commencement of their matches, players are permitted to practice on the course on the day of competition. Such practice shall not inconvenience or interrupt any other golfers (social, competition or Pennant).

## 5. Divisions & Match Formats

### 1. Matches shall be played in the following Divisional structure:

A GRADE	<p>7 players per team. Scratch match play. Team members play in ANY handicap order. No handicap limitations.</p>
B GRADE	<p>7 players per team. Handicap match play. Team members must play in Daily Handicap order. If two or more players have the same Daily Handicap the team captain/manager may decide the order in which they play. The following G.A. Handicap limits apply:</p> <ul style="list-style-type: none"> <li>• Players No. 1 and 2: Maximum G.A. 7.0 or the equivalent Daily Handicap on the course being played. If the player's daily handicap is greater than the equivalent daily handicap, it must be reduced to the equivalent daily handicap.</li> <li>• Players No. 3, 4 and 5: Maximum G.A. 10.7 or the equivalent Daily Handicap on the course being played. If the player's daily handicap is greater than the equivalent daily handicap, it must be reduced to the equivalent daily handicap.</li> <li>• Players No. 6 and 7: Maximum G.A. 14.5 or the equivalent Daily Handicap on the course being played. If the player's daily handicap is greater than the equivalent daily handicap, it must be reduced to the equivalent daily handicap.</li> </ul>
MASTERS	<p>7 players per team. Handicap match play. Team members must play in Daily Handicap order. If two or more players have the same Daily Handicap the team captain/manager may decide the order in which they play. The following G.A. Handicap limits apply:</p> <ul style="list-style-type: none"> <li>• Players No. 1 and 2: Maximum G.A. 9.1 or the equivalent Daily Handicap on the course being played. If the player's daily handicap is greater than the equivalent daily handicap, it must be reduced to the equivalent daily handicap.</li> <li>• Players No. 3, 4 and 5: Maximum G.A. 13.0 or the equivalent DAILY Handicap on the course being played. If the player's daily handicap is greater than the equivalent daily handicap, it must be reduced to the equivalent daily handicap.</li> <li>• Players No. 6 and 7: Maximum G.A.16.8 or the equivalent DAILY Handicap on the course being played. If the player's daily handicap is greater than the equivalent daily handicap, it must be reduced to the equivalent daily handicap.</li> </ul>
JUNIORS	<p>4 players per team – boys and girls.</p> <p>Division 1</p> <ul style="list-style-type: none"> <li>• Play will be “off the stick”</li> <li>• In a mixed gender match where the par of the hole is different for the male and female player the winner of the hole shall be determined by considering each player's score against par on the hole</li> <li>• Team members play in DAILY handicap order</li> <li>• If two or more players have the same Daily Handicap the team captain/manager may decide the order in which they play.</li> </ul> <p>Divisions 2 and 3</p> <ul style="list-style-type: none"> <li>• Handicap match play.</li> <li>• Team members play in order of DAILY handicap.</li> <li>• Mixed gender matches are played under the G.A. recommended structure as outlined in §22.10</li> <li>• DAILY Handicap limit of 36 for boys and 45 for girls.</li> <li>• If two or more players have the same Daily Handicap the team captain/manager may decide the order in which they play</li> </ul>

## 6. Determining where shots are given or taken

1. In B Grade, Masters and Juniors matches are contested on a handicap basis.
2. The index used to decide where shots are given or taken on the day's course will be the index declared in Appendix H for the course being used for the match. In the case of Juniors refer to Appendix J for the procedure for same gender matches and mixed gender matches.
3. Each player will calculate their Daily Handicap that is appropriate to the Par, Scratch Rating and Slope Rating of the course (tee colour) they will be playing. In the description below, Player 1 (P1) always has a lower Daily Handicap than Player 2 (P2).
4. As usual for handicap match play, the player with the LOWER Daily Handicap (P1) has their handicap reduced to zero (0) for the match. And, the player with the HIGHER Daily Handicap (P2) reduces their handicap by the same amount to give their handicap for the match. See Appendix J for the procedure for Junior mixed gender matches.
5. For example:
  - If P1 is off a daily handicap of 10 and P2 is off a daily handicap of 15 then P1 reduces their handicap to zero and P2 reduces their handicap by the same 10 giving P2 a handicap for the match of 15-10 = 5.
  - P2 will get shots on the hardest 5 holes on the host club's designated index for the course being used for the match.
  - If both players are off the same daily handicap then they are playing off scratch for the match.

## 7. Team Captain & Caddies

1. (Rule 24.4) Each team may appoint an "advice giver". The "advice giver" must be a Member or employee of the team's Club.
2. The advice giver may be the team captain, a team coach or other person (including a team member playing in the competition).
3. The Team Captain and "advice giver" shall be identified on the Team List submitted prior to the start of the Contest. The Team Captain may give advice (including indicating a line for putting) to members of their team.
4. Clubs appointing a "advice giver" ineligible under the above conditions shall be subject to penalty as determined by the SCGZ Match Committee.
5. (Rule 10.3) A player may be assisted by a caddie. There are no restrictions on who may serve as a player's caddie.  
NOTE: A player who has completed their match is permitted to then caddie for another player including providing advice and line of putts, etc. (Interpretation 10.3a/2)

## 8. Protests

1. Any protest against any player, handicap, result or decision of the host club must be lodged with the Director of Golf within 48 hours of match day.
2. The protest should be lodged in writing or by email to [golf@sunshinecoastgolf.org](mailto:golf@sunshinecoastgolf.org)
3. To be considered the protest must contain:
  - The name and club of the person lodging the protest
  - A brief description of the objection
  - Reasons for the objection

## 9. Contests & Match Duration

1. The competition between two teams is known as a Contest. Contests will be played on the date and at the Host Club specified in the draw.
2. All matches shall be played in accordance with the Rules of Golf together with any Local Rules as specified by the Host Club.
3. A Contest is decided when all individual matches have been completed.
4. Wherever possible, all Matches shall be played over a round of eighteen (18) holes.
5. For round robin fixture matches, if a match finishes 'All Square', the match is deemed Halved/Squared.
6. It is preferred that players should not continue play upon completion of their Match.
7. In Finals (semi and final), if a match is All Square after the completion of eighteen (18) holes, play shall continue until one player secures the advantage. In a handicap match that extends into extra holes, shots will be given/taken on holes in the same manner as when played the first time.
- 8.

## 10.

### Team Lists & Playing Order

1. The Team Captain, Team Manager or Pennant Manager shall provide to the SCGZ Director of Golf the names and Golflink numbers of each player in their pennant squads prior to the commencement of the first pennant match in the season.
2. Failure to do so will result in the team involved being ineligible to compete until the list is provided.
3. Should a player be added to the squad after the commencement of the season, the Director of Golf will require that player's Golflink number before they can play again. (It is recommended to note their Golflink number against their name on the team sheet the first time they play).
4. Team Captains or an authorised representative shall submit their team (including order of play) to the Starter at least ten (10) minutes prior to the stated Contest tee time.
5. The Team List shall be in numerical order from the No. 1 player to the No. 7 (No. 4 for Juniors) player, a Reserve (optional), and/or any non-playing Team Captain/Manager (optional).
6. Each team is to submit line-ups independently of the opposition team and the Starter shall transfer player details to the official Team List/Results Form.
7. Late submission of the team line-up will incur the following penalties:

Team List submitted:	Penalty:
5 to 9 minutes prior to Contest tee time.	The Club's lowest ranked player will lose the 1 <sup>st</sup> hole of their match.
4 minutes or less prior to Contest tee time.	The Club's lowest ranked player will lose the 1 <sup>st</sup> and 2 <sup>nd</sup> hole of their match and the club's second lowest ranked player will lose the 1 <sup>st</sup> hole of their match.
After Contest tee time.	The Club's team forfeits the entire Contest.

8. NOTE: If, in exceptional circumstances that are beyond the Team's control (which will be investigated by the SCGZ Match Committee), the Host Club Starter receives advice 15 MINUTES or more before the scheduled tee time that the entire Team will be late, then the Starter has the option of re-scheduling their Contest times to later in the same day - only if both Team Captains and the Host Club agree and no other Contest tee time is delayed.
9. Clubs are encouraged to submit their team lists as soon as possible upon arrival.
10. Team lists may be amended, in any manner, up to 10 minutes before the Contest's scheduled tee time. The completed Team List must be clear in all details.
11. A Grade, B Grade and Masters individual matches are to be played in reverse order beginning with the No. 7 players and concluding with the No. 1 players.
12. All Junior matches will be played in reverse order beginning with the No. 4 players and concluding with the No. 1 players.
13. Once play has commenced in any match, the penalty for any player playing in the incorrect team position will be disqualification (loss of match – 10 & 8).

## 11.

### Equipment

1. It is obligatory for all competitors to play with equipment which conforms to the Rules of Golf.  
PENALTY: Disqualification.
2. A "one ball" policy does NOT apply for Pennant Competition
3. A player may obtain information on distance or direction by use of a distance-measuring device or compass. (Rule 4.3a1)
4. The use of mobile phones for phone calls or sms/texting by players or caddies during any competition round is considered poor etiquette. Mobile phones may be taken on the course only if switched off or on "silent". Serious breaches of etiquette may result in disqualification.
5. A player may access the Golf Australia Rules App on their phone in a given situation provided doing so complies with 10.4 above and does not unduly delay play.

## 12.

### Behaviour & Dress Requirements (Rule 1.2)

1. Golf is a game that relies on the integrity of the individual to show consideration for other players and to abide by the Rules. All players shall conduct themselves in a disciplined manner, demonstrating courtesy and sportsmanship at all times; irrespective of how competitive they may be. This is the spirit of the game of golf.
2. By competing in the Pennant Competition, the player agrees to adhere to commonly accepted standards of golfing etiquette and exemplary behaviour during competition, and in the precinct of any club or course at all times.
3. All Managers, Captains, Players, Caddies and Supporters shall adhere with the 'Etiquette of Golf' as defined in the "Rules of Golf". Disciplinary action will be taken for any serious breaches of etiquette, such as (but not limited to):
  - physical or verbal intimidation;
  - verbal abuse of any person (including self);
  - loud profane language;
  - physical abuse of any person, property or equipment;
  - deliberate breach of a Rule of Golf; or
  - manipulation of their handicap.
4. For all players in the Junior Pennant Competition (regardless of age), it is a condition of participation that smoking, vaping and alcohol consumption are **NOT** permitted.  
Penalty: Disqualification.
5. Players and caddies appearing to be intoxicated or under the influence of alcohol or drugs will not be permitted to play and are subject to disciplinary action.
6. Players and caddies are required to adhere to the Host Club's clothing and footwear requirements:  
  
Penalty for breach by player: Disqualification.  
Penalty for breach by caddie: Caddie must withdraw.

## 13.

### Draw & Starting Time

1. Contests shall commence from the designated starting tee at the time and in the order listed on the draw unless otherwise advised by the SCGZ Match Committee.
2. The honour for each Contest shall be decided by the toss of a coin by representatives of the competing Clubs. The team that wins the toss shall have the decision as to which team has the honour at the starting tee for all matches in that Contest.
3. All Contests in A Grade, B Grade and Masters shall be played in reverse order from No. 7 to No. 1.
4. All Contests in Juniors shall be played in reverse order from No. 4 to No. 1.
5. If a player arrives at their starting tee, ready to play, within five minutes after their starting time, the penalty for failure to start on time is loss of the first hole. Play will then commence from the second hole. If the player is still not present and ready to play after a further five minutes, the player shall be considered absent and the Match is forfeited with a score of 10 & 8 to the opposing player.
6. If a Club intends to give a walkover in an individual match or a team Contest, the Captain of the opposing team shall be notified as soon as possible prior to the match or contest.

7. If a walkover has been given in advance of the day of the match or Contest, the opposing player or team need not be present on the day of the match or Contest.
8. Satisfactory Pace of Play is desirable for all matches. Host clubs shall ensure all matches maintain a satisfactory pace of play. The following table outlines preferred Pace of Play:

		GOOD	SATISFACTORY	UNSATISFACTORY
2 Ball	9 Holes	Under 1hr 45 mins	1 hr 50 mins	2 hrs or more
	18 Holes	Under 3 hrs 30 mins	3 hrs 40 mins	3 hrs 45 mins or more
4 Ball	9 Holes	Under 2 hours	2 hours	More than 2 hours
	18 Holes	Under 4 hours	4 hours	More than 4 hours

## 14. Transportation

1. Motorised transport may be used in ANY A Grade, B Grade or Masters match.
2. Juniors are not permitted in motorised carts during any Junior Pennant event, unless a medical certificate is provided prior to commencement of play.
3. The Host Club has the discretion to restrict or deny the use of motorised transport due to course and/or weather conditions.
4. When booking carts individual names rather than a number of carts must be provided.
5. To ensure fair access to carts the maximum number of carts a team may book at any course and the cost per cart are listed in Appendix J.
6. Should a team wish to book more carts than listed for that course they may put team member's names on a reserve list.
7. Whether or not a course allows players to bring their own cart, and any associated cost, is listed in Appendix J.

## 15. Course Conditions, Suspension Of Play And Abandonment Of Contests

1. In the event of heavy rain, lightning, fog, heat, unplayable course conditions or for any other reason, the Host Club's Match Committee will be responsible for suspending and resuming play.
2. The signals for suspending and resuming play are as follows:
  - Discontinue play immediately                      1 prolonged note of siren.
  - Discontinue play    3 consecutive notes of siren, repeated.
  - Resume play    2 short notes of siren, repeated.
3. Players shall follow the instructions of the Host Match Committee for the suspension and resumption of play in accordance with Rule 5.7.
4. When directed by the Host Match Committee, players shall return to their various locations. Every effort should be made to complete all Contests on the scheduled day.
5. Where weather or course conditions prevent the first or any subsequent matches from starting or being completed on the day, then the result of ALL matches shall be declared Null and Void. The Host Club Match Committee shall determine whether matches are able to be played.
6. If the Host Match Committee declares that completion of all the Contests is not possible on the scheduled day, the whole round shall be abandoned; and points awarded accordingly.



## 16.

### Scoring System

- The following table describes the points system for matches in each Contest:

MATCH RESULT / SITUATION	MATCH POINTS	HOLES UP/DOWN
Player wins match.	1 match point	e.g. 3 & 2 or 2 up
Match is "All Square" at end of round.	½ match point	0
Player wins by forfeit.	1 match point	10 & 8.
Player wins due to disqualification or withdrawal of player during round.	1 match point	Assume player wins remaining holes.

- The following table describes the number of fixture points and matches awarded for each Contest and situation during the fixture season:

CONTEST RESULT / SITUATION	FIXTURE POINTS	MATCHES AWARDED
Team wins more individual matches than opposition team.	2 fixture points.	Number of matches won.
Team loses more individual matches than opposition team.	0 fixture points.	Number of matches won.
Both teams win equal number of individual matches.	1 fixture point each.	Number of matches won.
Team has a bye.	0 fixture points.	No matches.
Teams in match day that is abandoned due to weather/course conditions.	1 fixture point each.	No matches.

## 17.

### Pennant Finals & Qualification

- The Zone Match Committee shall be the controlling Match Committee for all Finals.
- Fixture points are awarded for each Contest during the season. The team that has the most fixture points at the end of the season shall be declared the Minor Premiers.
- If two or more teams are equal on fixture points at the end of the season, the procedure for breaking ties for any Final is as follows:
  - The team with greater contests won shall advance
  - Where two or more teams have equal contest wins, the team(s) with the greater individual matches won shall advance.
  - Where two or more teams have equal individual match wins, the team(s) with the least individual matches lost shall advance.
  - Where two or more teams have equal lost individual matches, the team that defeated the other team(s) shall advance.
  - If still equal, the team with more holes won in their fixture advances.
- At the conclusion of the fixture season, the teams that progress to the Finals are decided as follows:

A GRADE	Knockout semi-final, 1 v 4 & 2 v 3, Winners to play in the final.  The 1 <sup>st</sup> and 2 <sup>nd</sup> placed teams in each conference play a knockout semi-final as follows:
B GRADE	1 <sup>st</sup> placed team in black conference plays the 2 <sup>nd</sup> placed team in the red conference. Winner proceeds to final. 1 <sup>st</sup> placed team in red conference plays the 2 <sup>nd</sup> placed team in the black conference. Winner proceeds to the Final.
MASTERS	The 1 <sup>st</sup> and 2 <sup>nd</sup> placed teams in each conference play a knockout semi-final as follows: 1 <sup>st</sup> placed team in black conference plays the 2 <sup>nd</sup> placed team in the red conference. Winner proceeds to the final 1 <sup>st</sup> placed team in red conference plays the 2 <sup>nd</sup> placed team in the black conference. Winner proceeds to the Final

JUNIORS In divisions with more than four (4) teams - play a knockout semifinal, 1 v 4 & 2 v 3. Winners to play in the final  
In divisions of four (4) or less teams - 1<sup>st</sup> and 2<sup>nd</sup> place teams play in a Final.

5. If two or more teams are equal on fixture points at the end of the season, the procedure for breaking ties will be as outlined in §17.3

## 18. Qualifying for Semi-Finals and Finals

1. A Grade – a player shall play a minimum of three (3) matches in A grade during the fixture season to be eligible to play any Qualifying/Semi Final or Final in A Grade.
2. B Grade, Masters and Juniors - a player shall play a minimum of one (1) match in the grade during the fixture season to be eligible to play any Qualifying/Semi Final or Final for that grade.
3. **NOTE:** Only matches with completed Team Lists will be considered eligible. e.g. A round abandoned before match day will not have team sheets and players will be deemed to have not competed.
4. In Finals, if a match is All Square after the completion of eighteen (18) holes, play shall continue until one player secures the advantage. In a handicap match that extends into extra holes, shots will be given/taken on holes in the same manner as when played the first time.
5. If the Final Contest is already decided, the players involved and/or the Captains of both teams may consent for any Match still in progress to be terminated as Halved/Squared.
6. Pennant Finals will be played at each Club on alphabetical rotation. The venue for the 2024 Pennant Season Final is Mt Coolum Golf Club.

19.

## Appendix H- Match Indexes for SCGZ Pennants Handicap Matches

## Sunshine Coast Golf Zone Pennant Match Play Indexes

## Caloundra - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	7	15	3	13	1	17	9	5	11	18	16	2	14	4	12	6	10	8

## Cooroy - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	18	8	2	10	12	6	14	16	4	13	3	17	15	1	7	11	5	9

## Gympie - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	5	13	9	17	7	15	1	11	3	18	4	8	14	10	2	12	6	16

## Headland - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	9	13	5	1	17	11	3	15	7	4	16	12	8	18	2	6	10	14

Maroochy River - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	11	13	1	17	5	15	3	9	7	4	12	16	8	2	18	6	14	10

Mt Coolum - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	11	15	7	1	9	5	13	17	3	14	4	18	2	8	12	10	6	16

Nambour - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	15	11	3	7	1	17	5	13	9	12	18	4	8	2	14	6	16	10

Noosa - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	9	15	5	1	17	11	13	3	7	4	10	18	16	12	2	6	14	8

Noosa Springs - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	9	5	13	17	3	11	1	15	7	14	10	4	18	8	2	16	6	12

Peregian - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	17	9	5	11	15	7	1	13	3	18	14	6	2	8	12	4	10	16

Tin Can Bay - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	15	11	5	1	13	3	9	17	7	16	8	4	12	2	18	10	6	14

Twin Waters - men

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	13	9	1	5	17	11	15	3	7	18	4	16	8	12	2	6	10	14

Caloundra - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	5	13	9	11	1	17	3	7	15	8	18	4	12	6	16	2	10	14

Cooroy - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	18	2	12	14	4	8	10	16	6	9	3	17	11	1	15	7	13	5

Gympie - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	3	9	13	7	1	15	17	11	5	4	10	16	8	2	14	18	12	6

Headland - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	9	3	13	5	15	11	1	17	7	4	14	10	12	16	6	2	8	18

Maroochy River - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	7	15	5	11	1	17	3	13	9	12	6	16	8	2	14	18	4	10

Mt Coolum - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	9	15	3	7	13	1	11	17	5	12	4	18	2	14	8	16	6	10

Nambour - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	15	11	3	7	1	17	5	9	13	14	10	4	16	12	2	6	18	8

Noosa - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	7	5	13	11	17	1	15	3	9	12	6	18	8	16	2	10	14	4

Noosa Springs - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	13	7	1	15	11	5	3	17	9	10	16	6	14	8	2	18	12	4

Peregian - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	11	3	17	9	13	5	1	15	7	10	4	18	6	16	12	14	2	8

Tin Can Bay - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	13	9	5	1	17	7	15	11	3	12	6	16	18	2	10	14	8	4

Twin Waters - women

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	5	17	9	1	15	11	13	7	3	6	12	18	8	14	2	4	16	10

20.

## Appendix I - Equivalent Daily Handicaps

Ref G.A.	B GRADE - Equivalent daily handicap on each course for bracket											
	CA	CO	GY	HE	MC	MR	NA	NO	NS	PE	TC	TW
7.0	8	5	6	7	8	9	7	7	7	7	4	7
10.7	12	9	9	11	12	13	9	11	11	11	7	11
14.5	16	12	13	15	16	17	13	15	15	15	11	15

Ref G.A.	MASTERS - Equivalent daily handicap on each course for bracket											
	CA	CO	GY	HE	MC	MR	NA	NO	NS	PE	TC	TW
9.1	9	7	8	9	9	9	8	9	9	8	6	9
13.0	13	11	12	13	13	13	11	13	13	12	9	13
16.8	17	14	15	16	17	17	15	17	16	16	13	17



21.

## Appendix J- Cart Hire Schedule

On courses where the host club permits players to use their own carts it is a condition of doing so that the player can assure the host club that they have third party insurance on their cart.

Club	Hire Cart Cost	# of Carts Available	Carts/team A Grade	Carts/team B & Masters	Own Cart Cost	Condition
Caloundra	\$30	40	6	3	\$10	None
Cooroy	\$30	22	3	2	\$10	None
Gympie	\$34	27	4	3	Not allowed	
Headland	\$30	38	6	3	Not allowed	
Maroochy River	\$34	56	8	4	Not allowed	
Mt Coolum	\$30	30	4	3	\$10	None
Nambour	\$35	40	6	3	\$10	None
Noosa	\$30	30	4	2	\$10	When all club carts are hired out
Noosa Springs	\$30	72	12	6	Not allowed	
Peregian	\$30	32	4	2	Not allowed	
Tin Can Bay	\$30	9	1	1	No cost	None
Twin Waters	\$30	66	11	5	Not allowed	

## Appendix K- Additional Notes for the Junior Pennant Competition

1. Where a bona-fide junior member's club does not have a team in the SCGZ Junior Pennant Competition they may elect to play as a member of team from another club that has a team in the SCGZ Junior Pennant Competition.
2. Where two or more clubs do not have a team in the SCGZ Junior Pennant Competition, they may combine to form a COMPOSITE team composed of bona-fide junior players from the clubs involved.
3. Clubs may enter multiple teams in the SCGZ Junior Pennant Competition. In such a situation it is recommended that clubs attempt to make their multiple teams as even as possible rather than have one very strong team and one or more weak teams.
4. No player may represent more than one Club in any one year. In exceptional personal circumstances, a player may appeal directly to the SCGZ Match Committee for an exemption from this condition
5. Where a club has entered multiple teams in the SCGZ Junior Pennant Competition, players are NOT permitted to move between teams.
6. The SCGZ Junior Pennant Competition includes boys and girls in a match play competition and will require the opponents to play from different sets of tees. Golf Australia provides operational guidance in the document "SINGLES COMPETITIONS PLAYED FROM MULTIPLE TEES & MIXED-GENDER SINGLES COMPETITIONS". This document is available in the Rules and Handicapping area of the GA website.
7. **SAME GENDER MATCHES**  
A same gender match is defined as one where a male player competes against a male competitor OR a female player competes against a female competitor.
8. **MIXED GENDER MATCHES**  
A mixed gender match is defined as one where a male player competes against a female competitor.
9. The DAILY Handicap limit is 36 for boys and 45 for girls
10. **PROCEDURE FOR SAME GENDER CONTESTS**
  - Each player will determine their daily handicap from the appropriate "Daily Handicap Look-up Chart" for the course (tee colour) they are playing.
  - All same gender boy's matches will be played off the blue tees, irrespective of the age and handicap of the competitors.
  - All same gender girl's matches will be played off the red tees, irrespective of the age and handicap of the competitors.
  - The player with the LOWER daily handicap has their handicap reduced to zero (0) for the match. The player with the HIGHER daily handicap reduces their daily handicap by the same amount to give their handicap for the match.

For example: if Peter's daily handicap is 6 and Bob's daily handicap is 13 then Peter's handicap is reduced to zero and Bob's handicap for the match is reduced to 7 (13 – 6).

  - Where shots are given and taken is then determined from the declared index for that course in Appendix H. This will be the blue index for the course for the boys and the red index for the course for the girls.
  - In the above example Peter would get shots on holes with index 1-7

Hole	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18
Index	5	9	17	15	3	7	1	13	11	14	18	2	12	4	10	6	8	16

- The result of each hole will be decided by comparing the net scores of each competitor. The competitor with the lowest net score wins the hole. If both players have the same net score the hole is said to be halved.
- As is usual in match play a player may concede a putt to an opponent at any stage.
- As is usual in match play a player may concede the hole to an opponent at any stage in which case they do not need to complete play of the hole.
- The winner of the match is the competitor who wins the most holes. If both competitors win the same number of holes the match is said to be halved.

#### 11. PROCEDURE FOR MIXED GENDER MATCHES

- The male player will determine his daily handicap from the “Daily Handicap Look-up Chart” for the blue tees on the course being played.
- The female player will determine her daily handicap from the “Daily Handicap Look-up Chart” for the red tees on the course being played.
- NOTE: no handicap reductions are performed as occurs in the same gender matches.
- The male player hits off the blue tees and gets shots according to the normal stroke index for the course as indicated on the score card.
- The female player hits off the red tees and gets shots according to the normal stroke index for the course as indicated on the score card.
- In match play, the player with the honour tees off first. However, the distance between some men’s tees and the women’s tees can be quite significant and may cause safety or pace of play issues. For example, a girl has the honour and tees off first from a forward tee and then may be forced to retreat behind a tree or walk back to the boy’s tee for safety.

NOTE: In this situation, it is strongly recommended for the boy to tee off first and that the girl won’t recall the shot (which is her prerogative when her opponent hits out of turn in match play). The girl can then proceed to the forward tee and commence play on the hole.

- At the conclusion of each hole each competitor calculates their net score against par.
- A score of 5 on a par 4 when the player gets a shot is a net 4 or net par.
- A score of 6 on a par 5 where the player gets two shots is a net 4 or net 1-under par.
- A score of 6 on a par 3 where a player gets 1 shot is a net 5 or net 2-over par
- The player with the better score against par wins the hole.
- A net 1-under par beats a score of net par or any score over par.
- A net 1-over par beats a score of net 2-over par or higher.
- A net 2-under par beats a net 1-under par, net par or any higher score.
- If both players have the same net score against par the hole is said to be halved.
- As is usual in match play a player may concede a putt to an opponent at any stage.
- As is usual in match play a player may concede the hole to an opponent at any stage in which case they do not need to complete play of the hole.
- The winner of the match is the competitor who wins the most holes. If both competitors win the same number of holes the match is said to be halved.

Example:

Hole	MALE				FEMALE			
	Par	Blue Index	Strokes taken	Net	Par	Red Index	Strokes taken	Net
1	4	9	4	4-0=4 net par	4	7	4	4-1=3 1-under
2	5	17	5	5-0=5 net par	5	5	7	7-1=6 1-over
3	4	2	4	4-1=3 1-under	4	1	4	4-1=3 1-under
4	4	5	4	4-1=3 1-under	5	17	7	7-0=7 2-over
5	3	18	3	3-0=3 net par	3	18	3	3-0=3 net par
6	3	12	5	5-0=5 2-over	4	14	6	6-1=5 1-over

Each player gets shots on the holes shaded yellow based on their individual indexes – blue for the boys and red for the girls

Hole 1 – female wins as net 1-under par beats net par

Hole 2 – male wins as net par beats net 1-over par

Hole 3 – both players had net 1-under par so hole is halved

Hole 4 – male wins as net 1-under par beats net 2-over par

Hole 5 – both players had a net par so the hole is halved.

Hole 6 – female wins as net 1-over par beats net 2-over par

After 6 holes: Male has won 2 holes, female has won 2 holes and 2 holes have been halved.

## 23.

### Reserves for Junior Teams

Where a club has more than one team in the pennant competition, they may have a pool of reserves.

The use of a reserve pool is subject to the following conditions:

- The names of the permanent players in each team must be indicated to the SCGZ Director of Golf, either in writing or by email, prior to the first match involving the team
- The names of the players in the reserve pool must be indicated to the SCGZ Director of Golf, either in writing or by email, prior to the first match involving the club
- Once a player from the reserve pool has played two matches in any one team they will be deemed to be a permanent of that team and no longer part of the reserve pool.
- Clubs that have teams in the Scratch Division may consider the Division 1 and Division 2 players as being in the reserve pool for the Scratch Division but players are still subject to the two matches stipulation above.
- Clubs that have teams in Division 1 and Division 2 may consider the Division 2 players as being in the reserve pool for Division 1 but those Division 2 players are still subject to the two matches stipulation above.
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